## EDUCATION BUREAU CIRCULAR MEMORANDUM NO. 220/2025

From: Secretary for Education

Ref.: EDB1125-2055-8060-9030-00001-003

Date: 8 December 2025

To: Heads of All Government Secondary Schools, Aided Secondary Schools (including Special Schools), Caput Schools and Secondary Schools under the Direct Subsidy Scheme

# Citizenship and Social Development Online Reading Award Scheme and Collection of Thematic Reading Reports 2025/26

#### **Summary**

The purpose of this circular memorandum is to invite secondary schools to participate in the captioned student activity.

## **Background**

2. Citizenship and Social Development (CS) was introduced at Secondary Four starting from the 2021/22 school year and is now fully implemented across senior secondary levels. The CS curriculum comprises three themes, namely "Hong Kong under 'One Country, Two Systems'", "Our Country since Reform and Opening-up" and "Interconnectedness and Interdependence of the Contemporary World". These themes aim to help students build a solid knowledge base and develop skills of critical thinking, rational analysis and problem-solving, as well as foster proper values and attitudes and a sense of national identity, through studying important topics relating to Hong Kong, our country and the contemporary world. The Education Bureau (EDB) has been actively promoting the development of CS through various key tasks, including curriculum planning, learning and teaching resources development, teacher training, and Mainland study tours for students, etc.

#### **Details**

### A. CS Online Reading Award Scheme

3. Building on the CS Online Reading Award Scheme organised in 2024, the EDB will organise the "Citizenship and Social Development Online Reading Award Scheme 2025/26" (the Award Scheme) in this school year, in collaboration with the Academy of Chinese Studies. The Scheme aims to encourage senior secondary students to learn CS through reading, broaden their knowledge and horizons, enhance their interest in the subject, foster a positive reading

culture on campus, and promote students' self-directed learning. Please refer to Annex 1 and **Annex 2** for the poster and schedule of the activity.

- 4. This award scheme is targeted at all senior secondary students in Hong Kong. Students are required to register through their respective schools. They are required to read Chinese or English reading materials (including articles, videos, infographics, etc.) related to the themes of CS and log in to the activity platform to answer questions related to the reading materials during the period from 26 January 2026 (Mon) to 4 February 2026 (Wed). There is no limit on the number of participants in each school. The awards for this activity include:
- (1) **Individual Awards**: First Prize, Second Prize, and Merit Award;
- (2) Group Awards: Outstanding Performance Award and Most Actively Participating School Award.



For further details of the Award Scheme, please refer to the activity website: https://csreadingscheme2025.chiculture.org.hk/.

A briefing session will be conducted online on 11 December 2025 5. (Thu) to introduce the details of the Award Scheme. Teachers are invited to register via the Training Calendar System of https://tcs.edb.gov.hk/tcs/admin/courses/previewCourse/forPortal.htm?courseId=CDI0202



6. Schools interested in participating in the Award Scheme shall submit their registration information via the online registration (https://acsform.chiculture.org.hk/csreadingscheme2025), or fill in the registration reply slip (Annex 3) and return it to the Academy of Chinese Studies by email (events@acsohk.org.hk) or by fax (2603 0995) on or before 9 January 2026 (Fri).



#### В. **Collection of CS Thematic Reading Reports**

25&lang=en

7. Through this collection of CS thematic reading reports, students are encouraged to make good use of inspiration gained from reading and to flexibly apply information technology and multimedia skills in their creative works, with a view to deepening their understanding of the key learning foci of Citizenship and Social Development while enhancing their analytical, organisational, and creative skills, as well as their self-directed learning skills, media and information literacy, and collaboration skills through the hands-on practice.

8. To showcase students' learning outcomes, the outstanding entries will be uploaded onto the website of the Education Bureau and/or used for educational and publicity purposes. For details and application procedures, please refer to **Annex 4**. The submission deadline for entries is **15 April 2026 (Wed)**.

9. To facilitate schools in understanding the details of the Collection of Thematic Reading Reports activity, the EDB will organise an online briefing session on **6 February 2026** (**Fri**). Details will be announced on the activity website in due course.

## **Enquiry**

10. For enquiries, please contact Ms Tso Ka-yan, Project Officer of the Academy of Chinese Studies, on 2603 3117 or by email (events@acsohk.org.hk); or Mr Andy LOK or Ms Candice WANG of the Citizenship and Social Development Section, Curriculum Development Institute, Education Bureau on 2892 5790 or 2892 6420.

KONG Siu-cheuk

for Secretary for Education

c.c. Heads of Sections – for information

當代世界

內地考察 路線





中華文化的傳承與發展

提供多元閱讀材料,增進學生閱讀興趣,

引導學生了解國家及香港的發展,以及國家安全等重要知識,

提升學生對國家的認同感和歸屬感,培養具慎思明辨、

社會責任、家國情懷與國際視野的新一代公民。

歡迎全港中四至中六學生參加。

#### Q&A 網上閱讀獎勵計劃

- (画) 截止報名 2026年1月9日(五)
- (i) 賽前測試2026年1月19日(一)至 1月22日(四)
- ③ 正式作答 2026年1月26日(一) 至 2月4日(三)
  - 獎項 一等獎、二等獎、優異獎、 卓越表現獎、最積極參與學校獎

# 主題閱讀報告作品選

- 圖 截止報名 2026年2月27日(五)
- 遞交作品 2026年3月9日(-)至 4月15日(三)
  - 變項 卓越獎、優異獎、最佳內容獎、 最佳視覺獎、最佳技術獎、 最佳表達獎、最佳指導獎、 參與嘉許獎

如有查詢,歡迎電郵至events@acsohk.org.hk 或發 WhatsApp 短訊到 9580 3275 與曹小姐聯絡。

## Annex 2

# **Activity Schedule**

	Activity Schedule	
Date	Activity	
11 December 2025 (Thursday)	Briefing session on the Citizenship and Social Development	
	Online Reading Award Scheme 2025/26	
	and	
	Commencement of registration period for the Award Scheme	
9 January 2026 (Friday)	School registration deadline for the	
	"Online Reading Award Scheme"	
19 January 2026 (Monday)		
to	"Online Reading Award Scheme" pre-event trial run	
22 January 2026 (Thursday)		
26 January 2026 (Monday)		
to	"Online Reading Award Scheme" competition period	
	Omnie Reading Award Scheme Competition period	
4 February 2026 (Wednesday)		
( F.1 202( (F.: 1)	Outing twice a good on fourth	
6 February 2026 (Friday)	Online briefing session for the	
	"Collection of Thematic Reading Reports"	
27 February 2026 (Friday)	School registration deadline for the	
	"Collection of Thematic Reading Reports"	
21 March 2026 (Saturday)	Online Training Workshops (1) and (2) for the "Collection of	
	Thematic Reading Reports"	
	* Registration for these workshops will be available from 2	
	March 2026 (Mon) to 16 March 2026 (Mon). Details will be	
	announced on the activity website in due course.	
9 March 2026 (Monday)	Submission period for the	
to	"Collection of Thematic Reading Reports"	
15 April 2026 (Wednesday)		
( ( ( ( ( ( ( ( ( ( ( ( ( ( ( ( ( ( ( (	* The submission deadline for entries:15 April 2025 (Wed)	
11 May 2026 (Monday)	Announcement of shortlisted entries for the "Collection of	
to	Thematic Reading Reports"	
15 May 2026 (Friday)	The state of the s	
10 171aj 2020 (1 11aay)		
20 May 2026 (Wednesday)	Final judging session for outstanding works	
to		
28 May 2026 (Thursday)		
June 2026	Announcement of award winners for both the "Online Reading	
	Award Scheme" and the "Collection of Thematic Reading	
	Reports".	
July 2026	Awards Presentation Ceremony	
July 2020	1 wards 1 resonation Ceremony	

<sup>#</sup> Should there be any adjustments to the above schedule due to unforeseen circumstances, the organiser reserves the right to make the final decision.

# 活動報名表



# 報名表

請填妥報名表格,傳真至 2603 0995 或電郵至 events@acsohk.org.hk

學校名稱:					
學校地址 :					
學校分區 *:	電話號碼:		傳真號碼:		
註:學校區域劃分可參考教育局分			<del></del>		
負責教師資料(每間學校只需	需填寫一名負責教師資				
中文姓名:		聯絡電話:			(手提)
任教科目:		聯絡電郵:			
職銜:□ 課程發展主任	□學科主任	□科任教師	□ 其他 :		(請填寫)
報名項目(請勾選以下其中	·一項)				
□ 參加活動一:網上閱讀獎	逐勵計劃 及 活動二:主	上題閱讀報告作品選			
□ 僅參加活動一:網上閱讀	<b>賣獎勵計劃</b>				
請選擇作答組別(活動一:	網上閱讀獎勵計劃)	□中文版題目 □□中文区	3英文版題曰(含	《分題日為華文》	ř
PD/27+11-12/12/13 (113)		- 1 / 1 / 2 / 1 / 2 / 2 / 2 / 2 / 2 / 2 /			
以下請填寫 <b>活動一:網上閱</b>	<b>讀獎勵計劃</b> 的資料				
以下請填寫 <b>活動一:網上閱</b> 類別	<b> 讀獎勵計劃</b> 的資料 <b>人</b> 數	備註	:(請勾選參與年級)	<b>设填寫相關人數)</b>	
	人數	備註□中四:	: (請勾選參與年級) □ 中五:	及填寫相關人數)	<b>小</b> :
類別	人數	□中四:	□中五:	口中	·六:
類別 参與學生人數: 中四至中六學生總人數:	<b>人數</b> (名) (名)	□ 中四: 作為計算「最積極參與 <sup>5</sup>	□中五:	口中	六:
<b>類別</b> 參與學生人數:	人數 (名) (名) (報告作品選的資料。	□ 中四: 作為計算「最積極參與 <sup>4</sup>	□中五:	□中	<b>小</b> 六:
類別 參與學生人數: 中四至中六學生總人數: 以下請填寫 <b>活動二:主題閱</b>	人數 (名) (名) (報告作品選的資料。	□ 中四: 作為計算「最積極參與 <sup>4</sup>	□中五:  學校獎」參與率。  學生數量(隊伍	□ 中 之參考。 人數 2-4 人)	
類別 參與學生人數: 中四至中六學生總人數: 以下請填寫 <b>活動二:主題閱</b>	人數 (名) (名) 讀報告作品選的資料。 最多派出 5 隊)	□ 中四:     作為計算「最積極參與學 <b>每隊</b> A 隊: B 隊:	□ 中五: 學校獎」參與率, <b>學生數量(隊伍</b> □ C隊:	□ 中 之參考。 人數 2-4 人)	
類別 參與學生人數: 中四至中六學生總人數: 以下請填寫 <b>活動二:主題閱</b>	人數 (名) (名) 讀報告作品選的資料。 最多派出 5 隊)	□中四:  作為計算「最積極參與學 <b>每隊</b> A隊: B隊:  校長第	□ 中五: 學校獎」參與率 <b>學生數量(隊伍</b> □ C隊:	□ 中 之參考。 人數 2-4 人)	
類別 參與學生人數: 中四至中六學生總人數: 以下請填寫 <b>活動二:主題閱</b>	人數 (名) (名) 讀報告作品選的資料。 最多派出 5 隊)	□ 中四:     作為計算「最積極參與學 <b>每隊</b> A 隊: B 隊:	□ 中五: 學校獎」參與率 <b>學生數量(隊伍</b> □ C隊:	□ 中 之參考。 人數 2-4 人)	
類別 參與學生人數: 中四至中六學生總人數: 以下請填寫 <b>活動二:主題閱</b>	人數 (名) (名) 讀報告作品選的資料。 最多派出 5 隊)	□中四:  作為計算「最積極參與學 <b>每隊</b> A隊: B隊:  校長第	□ 中五: 學校獎」參與率 <b>學生數量(隊伍</b> □ C隊:	□ 中 之參考。 人數 2-4 人)	
類別 參與學生人數: 中四至中六學生總人數: 以下請填寫 <b>活動二:主題閱</b>	人數 (名) (名) 讀報告作品選的資料。 最多派出 5 隊)	□中四:  作為計算「最積極參與學 <b>每隊</b> A隊: B隊:  校長第	□ 中五: 學校獎」參與率。 <b>學生數量(隊伍</b> □ C 隊:	□ 中 之參考。 人數 2-4 人)	_ E隊:
類別 参與學生人數: 中四至中六學生總人數: 以下請填寫活動二:主題閱 參與隊伍數量(每校園	人數 (名) (名) (名) 讀報告作品選的資料。 最多派出 5 隊) (隊)	□中四:  作為計算「最積極參與學 <b>每隊</b> A隊: B隊:  校長第  校長第	□ 中五: 學校獎」參與率, <b>學生數量(隊伍</b> □ C隊:	□ 中 之參考。 人數 2-4 人)	_ E隊:
類別 参與學生人數: 中四至中六學生總人數: 以下請填寫活動二:主題閱: 參與隊伍數量(每校量) 學校蓋章	人數 (名) (名) (名) (表) (表) (表) (表) (表) (表) (表) (表) (本) (本) (本) (本) (本) (本) (本) (本) (本) (本	□中四:  作為計算「最積極參與基本	□ 中五:  □ 学校獎」參與率,  □ C 隊:  □ C 隊:  □ E H S :	□ 中 之參考。 人數 2-4 人)	_ E隊:
類別 参與學生人數: 中四至中六學生總人數: 以下請填寫活動二:主題閱 參與隊伍數量(每校量) 學校蓋章  意專項: 請各參與學校細閱是次活動之《活 遊交報名表後,請根據「提交學上記	人數 (名) (名) (名) (名) (表) (表) (表) (表) (表) (表) (表) (表) (表) (表	□中四:  作為計算「最積極參與基本	□ 中五:  □ 学校獎」參與率,  □ C 隊:  □ C 隊:  □ E H S :	□ 中 之參考。 人數 2-4 人)	_ E隊:
類別 参與學生人數: 中四至中六學生總人數: 以下請填寫活動二:主題閱 參與隊伍數量(每校量 學校蓋章	人數 (名) (名) (名) (名) (表) (表) (表) (表) (表) (表) (表) (表) (表) (表	□中四:  作為計算「最積極參與學  「中海」 日本	□ 中五:  □ 学校獎」參與率,  □ C 隊:  □ C 隊:  □ E H S :	□ 中 之參考。 人數 2-4 人)	(以正楷填寫)
類別 参與學生人數: 中四至中六學生總人數: 以下請填寫活動二:主題閱 參與隊伍數量(每校量) 參與隊伍數量(每校量) 學校蓋章	人數 (名) (名) (名) (名) (名) (表) (表) (表) (表) (表) (表) (表) (表) (表) (表	□中四:  作為計算「最積極參與學  每隊  A隊: B隊:  校長愛  校長  校長  校長  時期:  建保  全の相關資料。  所有結果以  所有結果以  所有結果以  所有結果以  所有結果以  所有結果以  所有結果以  所有結果以  所有結果  所有  所有  所有  所有  所有  所有  所有  所有  所有  所	□ 中五:  □ 学校獎」參與率,  □ C 隊:  □ C 隊:  □ E H S :	□ (本) (原制與明)	(以正楷填寫)
類別 参與學生人數: 中四至中六學生總人數: 以下請填寫活動二:主題閱 參與隊伍數量(每校園 參與隊伍數量(每校園 一個)	人數 (名) (名) (名) (名) (名) (表) (表) (表) (表) (表) (表) (表) (表) (表) (表	□中四:  作為計算「最積極參與基本	□中五:  學校獎」參與率,  學生數量(隊伍 □ C隊:□  簽署:□  註名:  □ □ □ □ □ □ □ □ □ □ □ □ □ □ □ □ □ □	上 中	(以正楷填寫)

# **Collection of Thematic Reading Reports**

## **Objectives**

• Students are encouraged to make good use of inspiration gained from reading and to flexibly apply information technology and multimedia skills in their creative works, with a view to deepening their understanding of the key learning foci of Citizenship and Social Development while enhancing their analytical, organisational, and creative skills, as well as their self-directed learning skills, media and information literacy, and collaboration skills through the hands-on practice.

# Target Participants, Participation Format, Training Workshops and Final Judging Session for Outstanding Works

- The target participants are all senior secondary students (S4 to S6) in Hong Kong.
- Students interested in this activity must also register for the "CS Online Reading Award Scheme".
- Students must form teams and register through their schools. Each school may nominate a maximum of 5 teams to participate, with each team consisting of 2 to 4 members. Each participating team is required to create one entry based on one of the designated themes and formats designated by the organiser, and submission must be made through the students' enrolled school only.
- To enhance students' mastery of multimedia production skills, 2 online training workshops will be offered. Students are welcome to register for these workshops. Details will be announced on the activity website in due course.
- An "Activity Kit" and a "Sample Project Introduction" will be provided for schools' and students' reference. Details will be announced on the activity website in due course.
- Shortlisted outstanding teams will be invited to attend the "Final judging session for outstanding works" for the final selection of award winners. Details will be announced on the activity website in due course.

# **Project Themes and Formats**

• Participating teams must choose **one of the following themes and formats** for their creation:

### **Theme**

- 1. Showcasing China's Achievements in data
- 2. The connection between our country and the world

#### **Format**

- 1. Multimedia works, e.g., infographics, videos, AI digital avatars.
- 2. Interactive game works, e.g., online quiz games.

## **Entry Format and Requirements**

- Project Introduction: Each participating team is required to submit a project introduction
  of no less than 250 words (in Chinese) or 200 words (in English). The content must
  cover the following:
  - (1) The main idea of the work and its relevance to the key learning foci of CS.
  - (2) The creative concept and how reading materials inspired the creation.
  - (3) How the creative process deepened the understanding of the key learning foci of CS.
  - (4) Significant insights or reflections gained during the creative process.
- The electronic file name of each project introduction must include the school's Chinese name, theme (1/2), and group (A/B/C/D/E). For example: "杏壇中學 主題 1 組別 A.pdf"/"杏壇中學 主題 1 組別 B.doc".
- The activity accepts online submissions ONLY. Physical submissions will not be considered.
  - For submissions of infographics or video entries: Upload the file to a commonly used cloud storage service (e.g., Google Drive or OneDrive) and set the sharing permission to "private link", then submit the sharing link via the official activity webpage: <a href="https://csreadingscheme2025.chiculture.org.hk/enterthematic">https://csreadingscheme2025.chiculture.org.hk/enterthematic</a>
  - For submissions of web-based quiz game: The accessible game link should be placed separately in a document. Upload the file to a commonly used cloud storage service (e.g., Google Drive or OneDrive) together with the "Project Introduction" and any related attachments, with access set to "private link", then submit the sharing link via the official activity webpage.

# Format requirements applicable to the creation of multimedia works Infographic

Size	A3 size (3508 × 4961 pixels)
Number of pages	No more than 2 pages
Colour and Design	Colour graphic design, either hand-drawn or computer-designed
File Format	JPEG/PNG/PDF

Resolution	No less than 300 DPI
Language	Content can be in Chinese (traditional/simplified) or
	English, but mixing Chinese and English or traditional
	Chinese characters and simplified Chinese characters within
	the same entry is not advisable.
Special Effects	Appropriate effects such as illustrations, text cards, colour
	adjustment, and lighting adjustments may be added. All
	materials must not infringe copyrights or any interests of any
	other parties and must not contain or reference the names,
	labels or trademarks of any individuals, schools, companies,
	or brands.

# Video Category (Video, AI Digital Avatars)

- ·	
Duration	No longer than 3 minutes
Subtitles	Must include subtitles and a subtitle script must be
	submitted.
	• The electronic file name of the subtitle script must include the school's Chinese name, subtitle script, theme (1/2), and group (A/B/C/D/E), for example:
	"杏壇中學字幕稿_主題 1_組別 A.pdf"/杏壇中學字幕稿_主題 1_組別 B.doc
Video File Format	MP4 or MOV
Resolution	Minimum 1280x720 (720P)
Language	Cantonese, Putonghua, or English may be used
Special Effects	Appropriate effects such as background music, illustrations,
	text cards, animations, filters, transition effects, colour
	correction, and lighting adjustments may be added. All
	materials must not infringe copyrights or any interests of any
	other parties and must not contain or reference the names,
	labels or trademarks of any individuals, schools, companies,
	or brands.

# • Format requirements applicable to interactive game works

# Online Quiz Game

Questions	Not exceeding 15 questions. The full list of questions and answers must be submitted  • The file name for the questions and answers must include the school's Chinese name, "interactive game", theme (1/2), and group (A/B/C/D/E), for example:
	"杏壇中學互動遊戲_主題 1_組別 A.pdf" / "杏壇中學互動遊戲_主題 1_組別 A.doc"
Entry Format	Webpage format with landscape 16:9 aspect ratio
Responsive Web Design	The layout must automatically adapt to different screen

	sizes and devices.
Language	Content can be in Chinese (traditional/simplified) or
	English, but mixing Chinese and English or traditional
	Chinese characters and simplified Chinese characters
	within the same entry is not advisable. If there is voice-
	over, Cantonese, Putonghua, or English may be used.
Special Effects	Appropriate effects such as background music, illustrations, text cards, animations, colour correction, and lighting adjustments may be added. All materials must not infringe copyrights or any interests of any other parties and must not contain or reference the names, labels or trademarks of any individuals, schools, companies, or brands.

# **Submission requirements**

Guiding teachers must complete the submission on or before 15 April 2026 (Wed) via the official activity webpage:

https://csreadingscheme2025.chiculture.org.hk/enterthematic by following the instructions to upload the entry link, project introduction, and all required attachments (e.g. subtitle script for video entries or questionand-answer list for online quiz game entries)



## **Judging Criteria**

- Relevance to the theme and depth of content (35%)
- Creative concept and inspiration gained from reading materials (25%)
- Creative design (20%)
- Artistic or visual presentation (15%)
- Project introduction (5%)

### **Online Training Workshops**

- Two online training workshops will be offered: (1) Multimedia Skills Training Workshop and (2) Interactive Game Production Skills Training Workshop, tentatively scheduled to be held on 21 March 2026 (Sat). Schools interested in participating may register from 2 March 2026 (Mon) to 16 March 2026 (Mon).
- Details will be announced on the official activity website in due course. Successfully registered schools will be notified by email or SMS.

### **Final Judging Session for Outstanding Entries**

- Teams with shortlisted outstanding entries will be invited to participate in the final judging session for outstanding entries. Participating teams are required to deliver an oral presentation introducing their work and respond to questions from the adjudication panel. The adjudication panel will determine awards based on their performance. The entire process will be recorded on video.
- The adjudication session is tentatively scheduled to be held between 20 May 2026 (Wed) and 28 May 2026 (Thu). Details will be announced on the activity website in due course. The organiser will also notify the shortlisted teams by email or SMS.
- Shortlisted teams must prepare a presentation of no more than 8 slides and complete their oral report within 10 minutes, covering creative concept, production process, and insights gained, etc.

#### **Awards and Prizes**

- Awards: Outstanding Award, Merit Award, Best Content Award, Best Visual Award, Best Technical Award, Best Presentation Award, Best Instructor Award (for teachers), and Certificate of Appreciation for Participation (for schools).
- Prizes: Certificates, trophies and prizes.

### **Announcement of Results and Award Ceremony**

The list of winners will be announced in June 2026 under the "Student Page" of the EDB's "Citizenship and Social Development Web-based Resource Platform". Winning schools and students will be notified by letters. Citizenship and Social Development Web-based Resource Platform: https://cs.edb.edcity.hk/tc/students activities/2526 cs rs.php



The prize presentation is tentatively scheduled for early July 2026. Details will be announced on the activity website in due course.